

# **BACKING TRACK**

This is the file that will be used as an instrumental backing track in the show. This has to be a gently mastered WAV file. Please avoid heavy brickwall mastering!

### **STEMS**

Is a discrete or grouped collection of audio sources mixed together, to be played as one unit.

- All stems should be wet, meaning with reverbs, delays or others EFX
- All stems should be levelled. CH 1-14 should represent the Backing Track at OdB desk level
- Have exactly the same size (length)
- Have exactly the same start point
- For best result do not over compress/limit the Backing track version.
- So called Low level mastering gives the sound engineers better possibilities to produce the best mix possible for the event.
- The multitrack version is mandatory.

### **FILE FORMAT**

- File format: Wav Stereo interleaved.
- Bit depth 24
- Sample Rate: 48 KHz.

#### **CHANNELS**

CH 1	KICK DRUMS L	
CH 2	KICK DRUMS R	
CH 3	DRUMS L	(Without KICKs)
CH 4	DRUMS R	(Without KICKs)
CH 5	BASS L	
CH 6	BASS R	
CH 7	GTR L	
CH 8	GTR R	
CH 9	KEY L	
CH 10	KEY R	
CH 11	MISC L	Solo Instruments only
CH 12	MISC R	Solo Instruments only
CH 13	EXTRA 1 L	Special instruments
CH 14	EXTRA 1 R	Special instruments
CH 15	INSTRUMENTAL L	(All of the above)
CH 16	INSTRUMENTAL R	(All of the above)
CH 17	FULL MIX L	As heard on the album, mastered (for reference only)



CH 18	FULL MIX R	As heard on the album, mastered (for reference only)
CH 19	LEAD L	Dry with no effects. (only for virtual mix-rehearsal purposes)
CH 20	LEAD R	Dry with no effects. (only for virtual mix-rehearsal purposes)
CH 21	BACKING VOCALS L	Dry with no effects. (only for virtual mix-rehearsal purposes)
CH 22	BACKING VOCALS R	Dry with no effects. (only for virtual mix-rehearsal purposes)
CH 23	VOCAL EFFECTS L	(Reverbs/Delay or others)
CH 24	VOCAL EFFECTS R	(Reverbs/Delay or others)
CH 25	NOT USED	
CH 26	NOT USED	
CH 27	HIDDEN TRACKS L	(track only for in-ear)
CH 28	HIDDEN TRACKS R	(track only for in-ear)
CH 29	CLICK	Full Click Track Throughout the song
CH 30	CLICK START	Click track with pre-count.
CH 31	ALTERNATIV CLICK	(Track only for in-ear)
CH 32	LTC	(We will add)

For any questions, please don't hesitate to contact: Daniel Bekerman <u>daniel.bekerman@eurovision.rtp.pt</u> or Fernando Martins fernando.martins@eurovision.rtp.pt

### **UPLOAD BACKING TRACK FILES**

Folder name format: (country)\_(song name)\_(bpm) Folder name example: portugal\_allaboard\_120

Naming channels format: (country)\_(channel)\_(song name)\_(content) Naming channels example: PT\_CH1-2\_allaboard\_kick\_drum.wav

### **UPLOAD FULL PLAYBACK TRACK**

Upload a full playback track (including lead and backing vocals). This file has to be the same version as the backing track and will be used for light programming and the stand-in rehearsals.

Optional, if no file is delivered here we will use the master recording.

Name format: (country)\_(song name)\_fullmix Name example: portugal\_allaboard\_fullmix.wav

# **UPLOAD AUDIO MIX NOTES**

Upload the Template form with all the Audio mix notes from your music. This document allows our Sound Engineers to reproduce with more reliability all the particularities of each performance.

Name format: (country)\_(song name)\_audiomixnotes Name example: portugal\_allaboard\_audiomixnotes.doc